

mahjonggame – Examples

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Version 0.7.0

1 Tile drawing

1.1 Basic sequences

`\tile{123456m}`:



`\tail{123m;456s;789p}`:



1.2 Directions



1.3 Compact directional notation



1.4 Colours, functions, and spacing



2 Complete game

3 Three-player game

4 Dora

Dora accepts ordinary compact notation and is padded with the 0z tile back when fewer than five tiles are supplied.

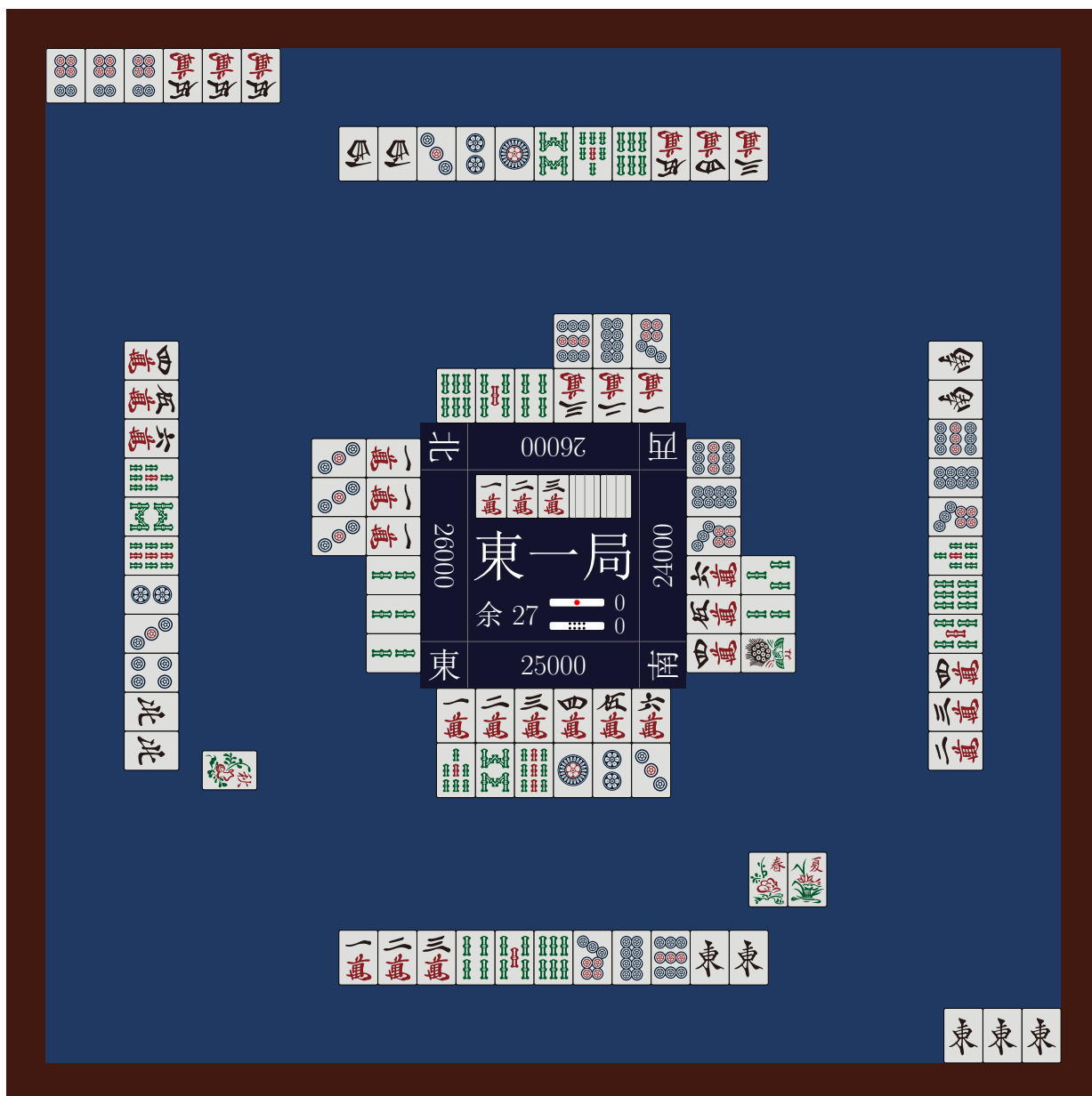


Figure 1: Four-player example.

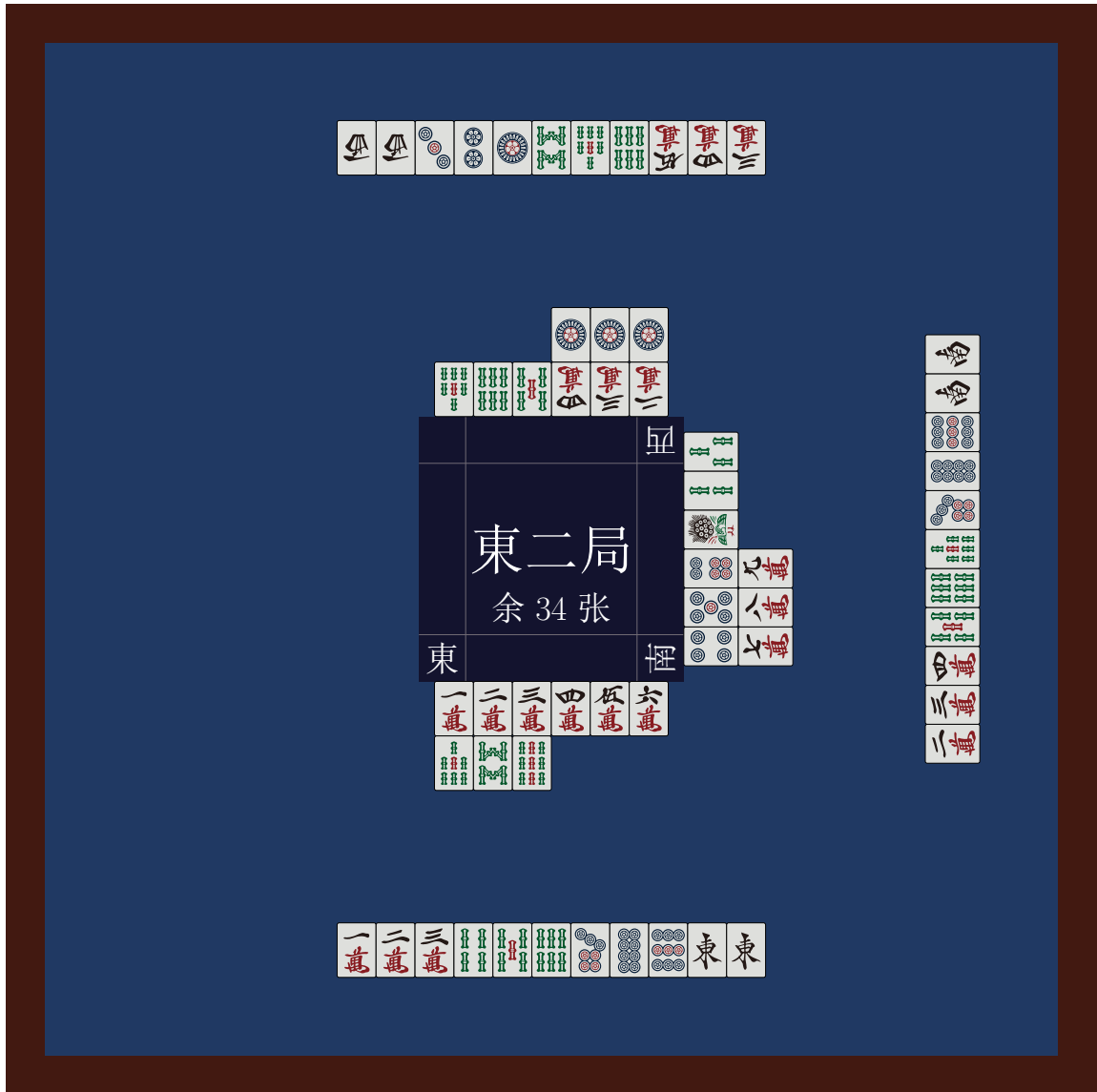


Figure 2: Three-player example.

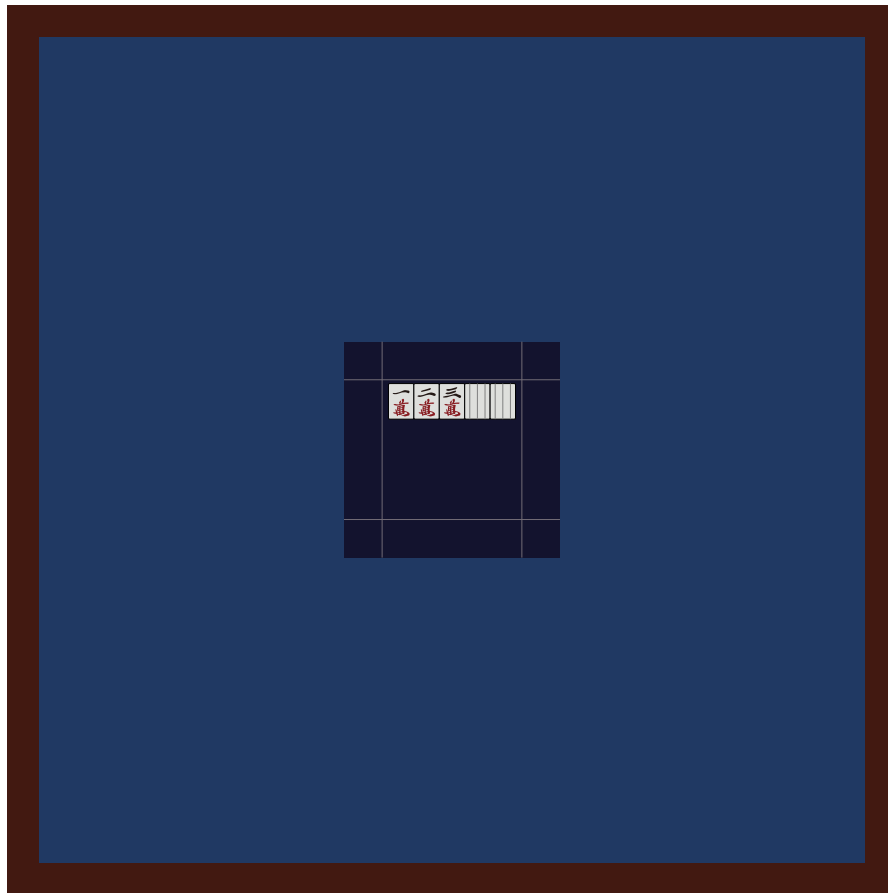


Figure 3: Dora indicator.